

# Euler's Method Application

An Application in Physics

# The Question

A point  $P$  is travelling in a straight line with its **velocity**  $y$  in units per second satisfies the **acceleration** of

$$a = 2x^2 + \pi y$$

Where  $x$  is the amount of seconds elapsed

Initially, at  $x = 0$  seconds  $P$  is stationary

What is the **velocity** of the point  $P$  when it is at  $x = \frac{\pi}{e}$  seconds?

# The Solution – Physical Meaning

- Recall that acceleration is first derivative of velocity  $y$
- Here time is indicated by  $x$
- Given that  $a = 2x^2 + \pi y$

$$\therefore a = \frac{dy}{dx} = 2x^2 + \pi y$$

# The Solution – The Differential

$$\frac{dy}{dx} = 2x^2 + \pi y$$

Hence velocity is the anti-derivative of the differential passing point (0, 0)

We have this differential but this is inseparable

# The Solution – The Differential

Differential

$$\frac{dy}{dx} = 2x^2 + \pi y$$

Initial Point

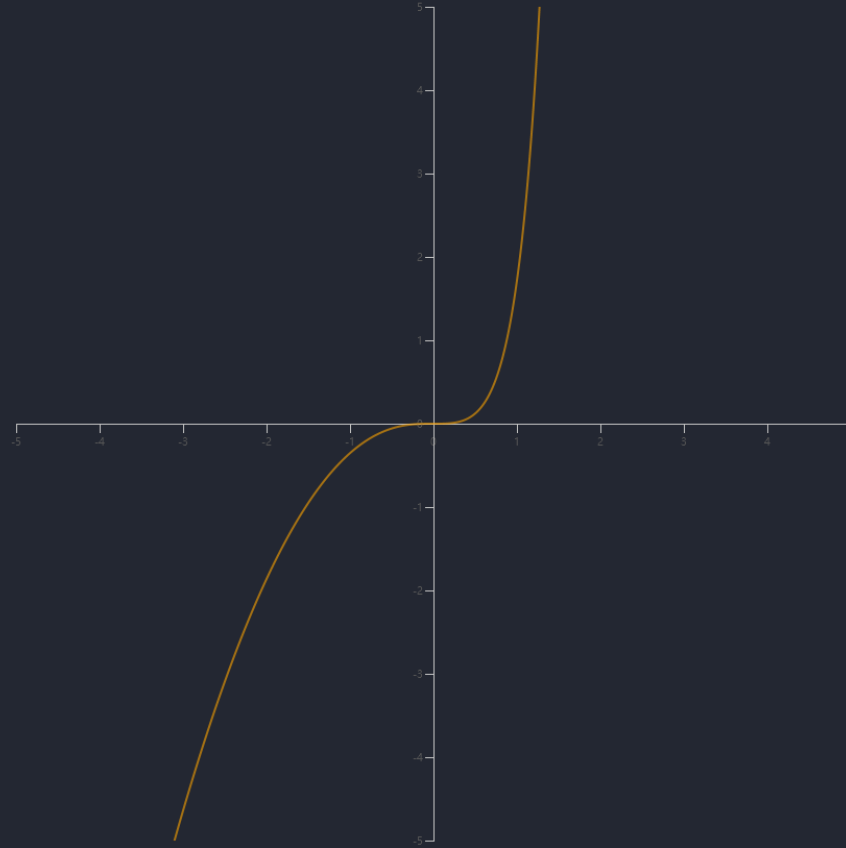
(0, 0)

Step

0.01

Use the program to solve

# The Solution – The Differential

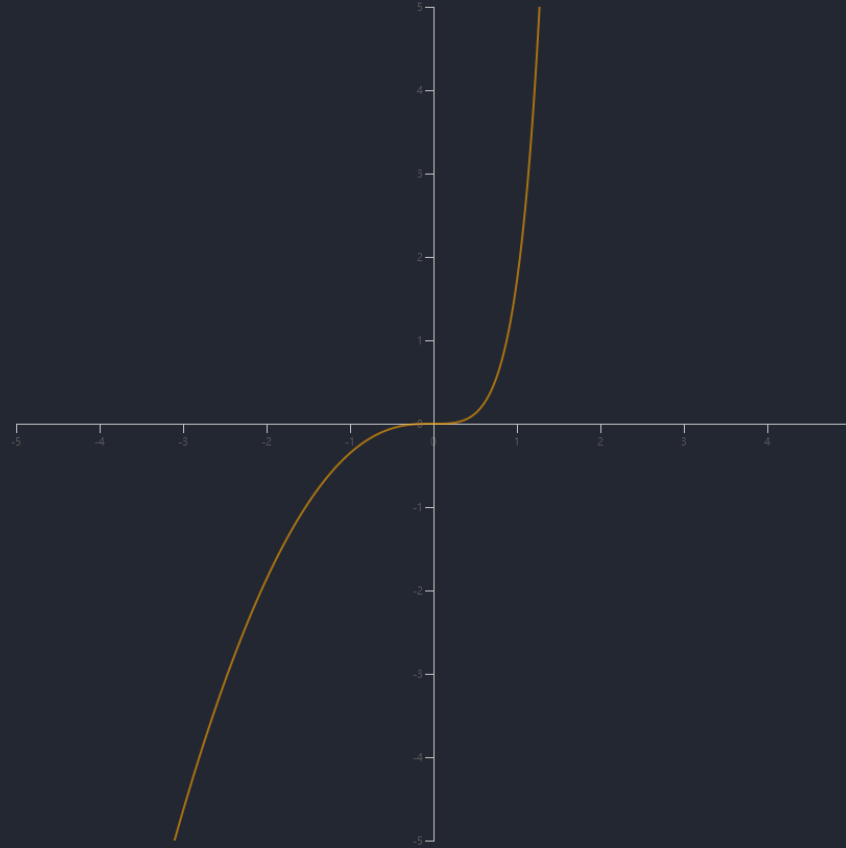


# The Solution – Using Program

Now with the generated graph, use the “Estimate  $y$  at  $x$ ” feature to

find the velocity  $y$  at  $x = \frac{\pi}{e}$  seconds

# The Solution – The Differential





# The Solution – Using Program

Now with the generated graph, use the “Estimate  $y$  at  $x$ ” feature to

find the velocity  $y$  at  $x = \frac{\pi}{e}$  seconds

Estimate  $y$  at  $x =$

pi/e

Estimated  $y =$

3.2277278522493327

As seen, it is estimated that at  $x = \frac{\pi}{e}$  seconds,

$y \approx 3.2277278522493327$  units per second